1 circle code

import turtle

myTurtle = turtle.Turtle()

myTurtle.circle(50)

turtle.getscreen().\_root.mainloop()

multiple circle

**import** turtle

myTurtle = turtle.Turtle(shape="turtle")

myTurtle.circle(50)

myTurtle.penup()

myTurtle.setposition(-120, 0)

myTurtle.pendown()

myTurtle.circle(50)

myTurtle.penup()

myTurtle.setposition(60,60)

myTurtle.pendown()

myTurtle.circle(50)

myTurtle.penup()

myTurtle.setposition(-60, 60)

myTurtle.pendown()

myTurtle.circle(50)

myTurtle.penup()

myTurtle.setposition(-180, 60)

myTurtle.pendown()

myTurtle.circle(50)

turtle.getscreen().\_root.mainloop()